WESTERN AUSTRALIAN CURRICULUM YEARLY OVERVIEW – Pre-Primary



			GF	NERAL CAPABILITI	IFS & CROSS CUR	RICUI UM PI	RIORITIES						
GENERAL CAPABILITIES	Literacy Numeracy	ICT Capability		Creative Thinking	Ethical Understanding		nal and Social Capability	Intercultural	Understanding	General capabil	ities are represented w	ithin and across the	learning areas to different degrees.
CCP	Aboriginal and Torres Strait Islander histories & culture		engagement with Asia	3	Sustainability		. ,		· · · · · · · · · · · · · · · · · · ·	'			their relevance to the learning areas.
	ENGLISH CONTRACTOR OF THE PROPERTY OF THE PROP												
LANGUAGE	Language variation & change Understand that English is one of many languages spoken in Australia and that different languages may be spoken by family, classmates and community Language for interacti Explore how lang differently at hom depending on the between p	ons Understand that la uage is used be used to explore e and school expressing need relationships dislike	Evaluative language Understand that language can be used to explore ways of forms, can be very short (for example an in written to				0 0			Understand concepts about print and screen, including how books, film and simple		e level grammar nces are key units ng ideas	Word level grammar Recognise that texts are made up of words and groups of words that make meaning
	Visual language Explore the different contribution of words and images to meaning in stories and informative texts Stories and informative texts Telated to everyday personal interest being taught	le use of Recognise and rhyming words, patterns, syllables and topics (phonemes) in sp	Thonological awareness Recognise and generate hyming words, alliteration terms, syllables and sounds honomes) in spoken words Recognise and generate and orally blend and segment onset and terms, syllables and sounds isolate, blend and manipulate phonemes Recognise and name all upper and lower case letters (CVC) (graphemes) and know the most sounds and blend and manipulate phonemes and blend						Alphabet & phonic knowledge Write consonant-vowel-consonant Understand how to use Know			Spelling how to read and write some high- quency words and other familiar words Spelling Understand that words are units o meaning and can be made of more than one meaningful part	
LITERATURE	Literature and context Recognise that texts are created by authors who tell stories and share experiences that may be similar or different to students' own experiences Personal responses Recognise that texts are created by authors who tell stories and share experiences that may be similar or different to students' own experiences Personal responses Respond to texts, identifying favourite stories, authors and illustrators Personal responses Respond to texts, identifying favourite stories, authors and illustrators Personal responses Respond to texts, identifying favourite events and thoughts about the events and characters in texts Personal responses Recognise some different types of literary texts Recognise some different types of literary texts and identify some characteristic features of literary texts, for example beginnings and endings of traditional texts and rhyme in poetry												
LITERACY	Text in context Identify some familiar texts and the contexts in which they are used Comprehension strategies Use comprehension strategies to understand and	Listening & speak Listen to and respond orally to communication of others in inform classroom situatio Creating texts Create short texts to explore, reco	texts and to the nal and structured ins	Use interaction skills inc speak, using appropriate body language, ge: Ec	and	Deliver short oral presentations to peers `Identify some dimaginative and Handwriting Use of			arpose & audience some differences be tive and informative Use of software exts using software in	rences between formative texts Read decodable and predictable texts, practising phrasing and fluency, and monitor meaning using concepts about print and emerging contextual, semantic, grammatical and phonic knowled.			
	discuss texts listened to, viewed or read independently	and events using familiar words beginning writing know	amiliar words and phrases and meaning, spelling, capital letters and full stops using learned letter for gwriting knowledge							processing program	•		
		5 1			MATHEMATICS		<u> </u>	-	· · ·				
PROFICIENCY STRANDS	Understanding Involves connecting names, numerals and quantities.	Fluency Includes readily counting number sequences, continuing patterns, comparing the lengths of object	Problem Solving ng materials to model authention ng familiar counting sequences and discussing the reasonablen	thentic problems, sorting ences to solve unfamiliar and explaining processes for indirect comparison of length. Includes explaining comparisons of quantities, creating patterns, and explaining processes for indirect comparison of length.							ch students can engage when learning and using the content. While not ription, they indicate the breadth of mathematical actions that teachers can emphasise.		
NUMBER & ALGEBRA	Number and place value Establish understanding of the language and processes on numbers in sequences, initially to and from 20, moving from 20 to 20.	counting by naming including	number names, numera zero, initially up to 10	s of objects	cts Represent practical situations to model addition and sharing Compare, order and make correspondences between collect initially to 20, and explain reason			veen collections,					
MEASUREMENT & GEOMETRY	Using units of measurement Use direct and indirect comparisons to decide which is longer, heavier or holds more, and explain reasoning in everyday language	Compare and order the durative events using the everyday langutime		t days of the week to familia actions		Shape describe and name familiar two-dimensional distribution of the difference of t				STATISTIC PROBABIL	S & in	Answer yes/no questions to collect formation and make simple inferences	
					SCIENCE								
SCIENCE	Biological Sciences	Chemical Science	s	Earth and	Space Sciences		Physical Scien	ices				Nature a	nd Development of Science
UNDERSTANDING	Living things have basic needs, including food and water	Objects are made of materials that properties	have observable	Daily and seasonal cha	affect T	The way objects move depends on a variety of factors, including their size and shape			AS A HUMAN ENDEAVOUR Science involves observing, asking qu and describing changes in, objects				
SCIENCE INQUIRY	Questioning and Predicting		Planni		Processing and Analysing Data and Information				Communicating				
SKILLS	Pose and respond to questions about familiar obje	ets and events Participa	ate in guided investigati	tions and make observation	ū		Engage in discussions ab	out observations	and represent ideas	6		Share observation	ons and ideas
	HUMANITIES and SOCIAL SCIENCES Questioning & Research Evaluating												
	Identify prior knowledge about a topic (e.g. shared discussion, think-pair-share)	Explore a range of sources (e.g. observations, Sort and record in			nd record information and/or ories (e.g. use graphic organ					cision-making processes (e.g. engage cussions, make shared decisions)			
HASS Skills	<u> </u>		Communicating & Reflecting										
	Process information and/or data collected (e.g. sequence familiar events, answer questions, discuss observations)	tand that their point others)				hare observations and ideas, using everyday language (e.g. oral retell, drawing, role-play)							
HASS KNOWLEDGE &	Key concepts: sources, significance HISTORY: Personal and Family Histories												
	Who the people in their family are, where they were bo showing how they are related to each other, using sin								ends commemorate past events that are important religious festivals, family reunions, community commemorations) How the stories of families and the past can be communicated and passed down from generation to generation (e.g. photographs, artefacts, books, oral histories, digital media, museums) and how the stories may differ, depending on who is telling them				
UNDERSTANDING	Key concepts: place, space, environment				GEOGRAPHY: Pe	ople Live in F	Places			<u> </u>			
	The globe as a representation of the Earth on which Australia and other familiar countries can be located The representation of familiar places, such as schools, parks and lakes on a pictorial map The representation of familiar places, such as schools, parks and lakes features in the local area and why places are important to people (e.g. provides basic needs) The reasons some places are special to people and how they can be looked after, including Aboriginal and Torres Strait Islander Peoples' places of significance												

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THE ARTS															
		DANCE		DI		MEDIA ARTS				MUSIC		VISUAL ARTS			
MAKING Ideas	Exploration of ideas to	make simple movemer	nt sequences	Use of stimuli (photos, so dramatic action about the Development of improvis develop dramatic action	e real and ima	agined worlds	Exploration and experimentation with images, with or without text, to communicate messages and stories Familiarisation of signs and symbols, including logos and icons, that have meaning and purpose			Improvisation with voice, movement and play to explore and create music ideas Use of symbols, pictures and movement to record and share music ideas			Exploration of, and experimentation with, the visual elements of shape, colour, line and texture Exploration of natural and man-made materials to recognise how these materials could be used to create artworks		
MAKING Skills	Exploration of, and experimentation with, two (2) elements of dance Body: body awareness (awareness of body in space in relation to objects) body zones (whole body movements) body bases (feet) Space: levels (medium) direction (forward, backward) personal space shape (straight, curved) to create dance Locomotor (walking, skipping, running) and non-locomotor movements (twisting, bending, turning, swaying) to develop body control and coordination Safe dance practices, including being aware of personal space			Exploration and experimentation of the two (2) elements of drama: • voice (loud, soft) • movement (big, small) • to create drama Simple stories based on stimuli and available technologies			Exploration and experimentation with the codes (elements) and conventions of media: • technical (capturing, selecting and arranging images) • to produce media work			Development of aural skills by exploring the elements of music, including: • rhythm (sound, silence; long and short sounds; steady beat) • tempo (fast, slow) • pitch (high, low; pitch direction; distinguish between speaking and singing voice) • dynamics (loud, soft) • form (same, different; echo patterns) • timbre (exploration of sounds produced on percussion instruments)			Development of artistic skills through experimentation with: • shape (familiar shapes; simple 2D shapes) • colour (primary colours, secondary colours) • line (curved, straight, wavy, zigzag) • texture (familiar objects) to create artworks Investigation of a variety of tactile techniques, such as painting, drawing and mixed media		
MAKING Performance/ Production	Performance of improvised movements that communicate ideas to an audience Performance skills (facing the audience) when sharing dance with peers			Performance of improvised drama that communicate ideas to an audience Performance skills (facing the audience) when sharing drama with peers			Production of images and/or signs and symbols in a media work to communicate a message for a purpose			 Performance of improvised music (singing, playing, movement) that communicates ideas to an audience Performance skills (singing, playing, practising chants, songs and rhymes) for a specific purpose and a familiar audience 			Creation of original 2D and 3D artworks inspired by personal experiences to display, using a variety of techniques Use of a variety of techniques when creating artworks Sharing artworks with others		
RESPONDING	Audience behaviour (being attentive, responding appropriately) to dance Different places and special occasions where people dance Personal responses to dances they view and make			Audience behaviour (being attentive, responding appropriately) when viewing drama Different places and occasions where drama is seen or heard in the community Personal responses to drama they view and make			 Responses to images that communicate messages in the community and use different features to capture an audience Personal responses to media works they view and produce 			Audience behaviour (being an attentive listener) during performances Different places and occasions where music is experienced Personal responses to music they listen to and make			Where art is displayed in the local community Personal responses and feelings about artworks they view and make		
							TECHNOLO	GIES							
TECHNOLOGIES		ng & defining				Producing & implementing			Evaluating			Collaborating & managing			
PROCESSES AND PRODUCTION SKILLS	Explore needs for design Generate and record design ideas through description sequence of written or specific controls.					oken steps		ma	onents and equipment to safely the simple solutions Use personal preferences to every success of simple solution			the Wo	Works with others, or independently, when creating designs		
		Technologies & soci	-4		Funi		SIGN & TECHN	NOLOGIES		Food and fibre p	na divetta n		ataniala and tachnalasias an	a sialia etia wa	
KNOWLEDGE &	People produce famili	_		nmunity needs Ways in v		ineering principles and ts move: push, pull, b	-7					Materials and technologies specialisations Characteristics of materials can be explored using senses			
UNDERSTANDING	UNDERSTANDING People produce familiar products to meet personal and community needs Ways in which products move: push, pull, bounce, slide, fall, spin, float Plant and animal products are used in everyday life for food, clothing and shelter Characteristics of materials can be explored using senses DIGITAL TECHNOLOGIES													,prorou uomig comoco	
							aging and analysing								
KNOWLEDGE &	,			presentation of data	PRO	ROCESSES &		data		Digital implementation					
UNDERSTANDING				vo nottorno and can ba		CTION SKILLS	Collect and use	data of any kind	Use data to comp	lete a task En		re shared in an or	ed in an online environment, and model strategies to stay safe		
						HEAL	TH & PHYSICA	L EDUCATION							
	Being healthy, safe and active Communicating and interacting for health and wellbeing											outing to healthy and active			
PERSONAL, SOCIAL AND COMMUNITY HEALTH	of individuals body and where they are located and			tective behaviours to keep safe healthy: aying 'no' individuals feel safe individuals feel safe sking for help			Personal and social skills to interact with others:				and actions to communicate feelings in different situations	being, such as: ating healthy food ractising appropri outines lentifying househ e dangerous	ealthy food natural environment g appropriate personal hygiene ng household substances that can		
MOVEMENT & PHYSICAL ACTIVITY		Mov				Understanding movement					Learnir	Learning through movement			
	Body management ski • static balance (one f • line walk	kick off the ground simple gar		Fundamental mover simple games with o equipment		physical activity keeps individuals po		cays to maintain a balanced position when walking, running, apping and jumping Cooperation with other participating in physical including partners, small whole class		cal activities,	• use of boundaries				