



Playing formats for season 2018/19

Over the past couple of years the Sutherland Shire Junior Cricket Association have been adopting the Cricket Australia Pathways Program. This year sees some name changes to entry level formats and the full adoption of the Level 1 and Level 2 program for Under 10's and 12's competition.



Junior Blaster Formerly In2Cricket **Ages 5 – 7**

Learning the basic skills.

Run on a Friday afternoon though Term 4 5:30pm – 6:30 pm at Coachwood Oval, Alfords Point



Master Blaster Formerly T20 Blast **Ages 6 – 9**

90 minutes. 6-8 players in a team. 14m wicket. 12-16 overs. 30m boundary

Run on a Saturday morning 8am – 9:30am, all games played at Kareela Oval, Kareela. The season runs for Term 4 2018 and Term 1 2019.

Games are modified, and batting is in pairs to ensure everyone gets a go.



Junior Cricket 1 - Under 10's

120 minutes. 7 players on the field, up to 9 players in a team. **16m** wicket. 20 overs. 40m boundary.

Run on a Saturday morning 8am – 10am*, games played at locations around Sutherland Shire. Regular season beginning 8th Sep 2018.

Batsmen retire after 17 balls. Batsman to swap ends if dismissed. 6 ball overs. All players to bowl.



Junior Cricket 2 - Under 12's

120 minutes. 9 players on the field, up to 11 players in a team. **18m** wicket. 30 overs. 45m boundary.

Run on a Saturday morning 10:30am – 12:30am*, games played at locations around Sutherland Shire. Regular season beginning 8th Sep 2018.

Batsmen retire after 20 balls. Retired batsmen can return when all others have batted. All players to bowl. Maximum 8 ball overs.



Junior Cricket 3 - Under 14&16's

180 minutes. 11-13 players in a team. 20.1m (full) wicket. 40 overs. 50m boundary.

Run on a Saturday morning 8am – 11am*, games played at locations around Sutherland Shire. Regular season beginning 8th Sep 2018.

*Times subject to ground availability and number of teams in the competition