

Certificate II in Creative Industries Information for Candidates



The CUA20215 Certificate II in Creative Industries is a nationally recognised qualification which reflects the role of individuals with the skills and knowledge to perform in a range of varied activities in the creative industries where there is a clearly defined range of contexts. Activities are of limited complexity with required actions clearly defined.

Student Handbook

Scouts Australia Institute of Training (SAIT) is the Enterprise Registered Training Organisation (RTO 5443) of Scouts Australia. Policies and practices of the Enterprise RTO can be located in the Student Handbook.



Typical learning pathways

The defined learning pathways in Scouts Australia are aligned to participation in either Gang Show or Showtime. This participation can be in a variety of roles which provide learning and experiences that align closely and will provide most of your evidence towards meeting the requirements of the Certificate II in Creative Industries. Youth Members operating on the New Youth Program should be referred to their BC VET for further information about their pathways.

Assessment

Be Prepared...
for new adventure!

Members of Scouts Australia do not incur additional costs to complete a qualification. Anyone who has sufficient evidence can apply for a Recognition of Prior Learning (RPL) assessment.

After enrolling you will;

1. Need to provide copies of the evidence that you are using for your RPL assessment.
2. After evidence is provided an Assessor will be assigned who will assess your evidence and work with you to address any gaps against the requirements of the qualification.

Upon successfully completing your assessment, you will receive a CUA20215 Certificate II in Creative Industries with a transcript listing the units of competency you have completed.

Certificate II in Creative Industries (CUA20215)

Your experiences with Gang Show or Showtime can be used as evidence towards the Certificate II in Creative Industries. To do this the assessor will need to be able to view your portfolio of evidence either physically or preferably a scanned copy.



The units of competency aligned to what you have learnt while participating in Gang Show or Showtime with some variation dependant on whether you were performing on stage, creating costumes, building props, or a range of other roles.

When completing this qualification via Scouting, there are four (4) units of competency which everyone will complete:

- BSBWOR203 Work effectively with others
- CUAIND201 Develop and apply creative arts industry knowledge
- CUAWHS302 Apply work health and safety practices
- BSBCMM201 Communicate in the workplace

Plus an additional six (6) elective units of competency. The table on the following page identifies by learning pathways, some of the potential range of units of competency available, they have been grouped by common roles for people participating in Gang Show or Showtime:

- Performers
- Front-of-House
- Sound and Lighting
- Costuming
- Staging



Additional evidence which may be requested

- Providing a copy of your Resume or Curriculum Vitae is usually very beneficial.
- Copy of the show programme or recording of the show
- Letter of recommendation or reference
- Copies of existing qualifications
- The area where there is commonly a gap in student evidence for Venturer Scouts relates to the required Work, Health and Safety unit of competency. To address this gap you can complete the Scouts Australia e-Learning module;
 - WHS for Scouting - http://training.scouts.com.au/learning_modules/765201

Certificate II in Creative Industries: Potential outcomes from typical roles in Gang Show or Showtime

Performers	Front-of-House	Sound and Lighting	Costuming	Staging
BSBWOR203 Work effectively with others				
CUAIND201 Develop and apply creative arts industry knowledge				
CUAWHS302 Apply work health and safety practices				
BSBCMM201 Communicate in the workplace				
BSBCRT301 Develop and extend critical and creative thinking skills	BSBCUS201 Deliver a service to customers	CUALGT201 Develop basic lighting skills and knowledge	BSBCRT301 Develop and extend critical and creative thinking skills	CPCCVE1011A Undertake a basic construction project
BSBDIV301 Work effectively with diversity	CUAFOH201 Undertake routine front of house duties	CUASOU201 Develop basic audio skills and knowledge	BSBDES201 Follow a design process	CUAPRP201 Develop basic prop construction skills
BSBWOR202 Organise and complete daily work activities	CUAFOH202 Usher patrons	CUASOU202 Perform basic sound editing	LMTCL2001B Use a sewing machine	CUASCE201 Develop basic scenic art skills
CUAMPF101 Develop skills to play or sing music	SITXCOM201 Show social and cultural sensitivity	CUASOU203 Assist with sound recordings	LMTCL2003B Identify fibres and fabric	CUASCE203 Repair, maintain and alter scenic art
CUAMPF102 Develop ensemble skills to perform simple musical parts	SITXFIN201 Process financial transactions	CUAVSS201 Develop basic system vision skills	LMTCL1001B Produce a simple garment	CUASET201 Develop basic skills in set construction
BSBINN201 Contribute to workplace innovation	BSBSUS201 Participate in environmentally sustainable work practices	CUAPOS201 Perform basic vision and sound editing	LMTML1001A Make a simple head piece	CUASTA201 Develop basic staging skills

Where to from here?

Be Prepared... for new adventure!

By continuing to apply your learning and participating in what Scouting has to offer both youth and adult members, you are able to work towards other Qualifications:

- Completion of the Venturer Award will provide you with evidence towards:
 - BSB20115 Certificate II in Business

- Completion of Queen's Scout Award, St George Award or Wood Badge Basic level training will provide you with evidence towards:
 - BSB30115 Certificate III in Business

- Participation and training in Outdoor Adventurous activities and training will provide you with evidence towards:
 - SIS20213 Certificate II in Outdoor Recreation
 - SIS30413 Certificate III in Outdoor Recreation
 - SIS40315 Certificate IV in Outdoor Recreation
 - SIS50310 Diploma of Outdoor Recreation

- Baden-Powell Award or Wood Badge Advanced level training will provide you with evidence towards:
 - CHC44015 Certificate IV in Coordination of Volunteer Programs
 - BSB42015 Certificate IV in Leadership and Management

- Significant ongoing involvement in leadership roles and coordination of events may provide you with evidence towards:
 - BSB51918 Diploma of Leadership and Management

The following webpage provides information for members to find out more about the Qualifications that are available, at no additional cost, from the Scouts Australia Institute of Training.

- <http://training.scouts.com.au/Qualifications>

