

(served as John ~~WZSH~~
WALSH)

2506 Private

CRIMMINS, John Francis

45th Bn.

Killed in action,

13/4/17.

Compiled by
Official Historian's Staff

X

Particulars required for the Roll of Honour of Australia in the Memorial War Museum.

1. Name (in full) of Fallen Soldier..... **John Francis CRIMMINS**
2. Unit and Number (if known)..... **2506 45th Bn.**
3. With what Town or District in Australia was he chiefly connected (under which his name ought to come on the Memorial)—
Town (if any) **Burnley** District **Melbourne** State **Victoria**
4. What was his Birthplace..... **Telford, Vic.**
5. Date of Death..... **13/4/17**
6. Place where Killed ~~on 13/4/17~~..... **Bullecourt**

Particulars Required for the Nation's Histories.

1. What was his Calling..... **Butcher**
2. Age at time of Death..... **30**
3. What was his School.....
4. What was his other Training.....
5. If born in Britain or Abroad, at what age did he come to Australia.....
6. Had he ever served in any Military or Naval Force before Enlisting in the A.I.F. (Please state particulars).....
7. Any other biographical details likely to be of interest to the Historian of the A.I.F., or of his Regiment—
Enlisted 28/3/16 and posted to 1st Bn. reinforcements; later to 5th Rfcts, TOS, 45 Bn., 1/1/17. 45 Bn.
8. Was he connected with any other Member of the A.I.F. who died or who distinguished himself. (Please state Relationship)——

9. Name and Address of the Parent ~~of the person to whom reference could be made by the Historian for further information~~——
Name..... **J. Crimmins**
Relationship to Soldier..... **father**
Address..... **57 Bank Street, Box Hill, Victoria (1923)**

10. Names and Addresses of any other persons to whom reference could be made by the Historian for further information——
Name.....
Address.....

NOTE.—This Folder is Addressed to the Officer in Charge, Base Records, Victoria Barracks, Melbourne. Please fold in four, and stick down gummed flap so that the addressed portion is outside. The information is required urgently.