



Level 26

Book c



Level	26
Word Count	766
Text Type	Fantasy Narrative/Science Fiction
High-Frequency Word/s Introduced	



The Extraordinary
House

Blood, Dung, and
Clothes

Captain Gallant

Tsunami Survival
Stories

Tiddalick, the
Greedy Frog

Athletics

The Phantom
Robber Mystery

Dino Info

We have designed these lesson plans so that you can have the plan in front of you as you teach, along with a copy of the book. Suggestions for teaching have been divided into questions and discussion that you may have with the students before, during, and after they read. However, you may prefer to explore the meaning and language in more detail before the students read. Your decisions will depend on the gap between the students' current knowledge and the content, vocabulary, and language of the book they are about to read. The more information the students have up front, the easier it will be for them to read the text. However, this does not mean that you should read the text to them first.

We have addressed four areas we think are important in developing good readers. As well as comprehension and decoding, we have addressed the issue of the students being able to analyse and use texts they read. The symbols below guide you to the type of question or discussion.



*This symbol relates to decoding
(code breaker)*



*This symbol relates to use
(text user)*



*This symbol relates to comprehension
(meaning maker)*



*This symbol relates to critical analysis
(text critic or analyser)*

BEFORE READING

Have the students read the title and the names of the author and illustrator on the front cover. Ask the students – *Who is Captain Gallant? Can you guess what this story will be about?*

DURING READING

Set the students a purpose to read, with a focus question for each page or several pages. Explain to the students that you will be asking a question before they read the text, and that they should read silently. They should be ready to answer when they have finished reading the page or pages.

Before the students read each section, ask –

- Pages 2–3** *When does Guy become Captain Gallant? Who are Sned and Bork?*
- Pages 4–5** *Where does their adventure take them? What do the Cozens look like?*
- Pages 6–7** *What does domed mean? Why is the city domed?*
- Pages 8–9** *What does the crew find inside the domed city?*
- Pages 10–13** *What does Captain Gallant decide to do? What special thing can Sned do? What special thing can Bork do? What special thing can Ms Megabyte do?*
- Pages 14–15** *What do the Cozens do to the spaceship Venture?*
- Pages 16–17** *What do Captain Gallant and Ms Megabyte use to attack the Cozens?*
- Pages 18–19** *Who helps find the parents on the Cozens' spaceship?*
- Pages 20–21** *What must the Cozens promise?*
- Pages 22–24** *What does the King of Mars give to the brave crew?*

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AFTER READING

Ask the students to work with a partner. Have them each reread aloud half the book. Ask the students to practise the pronunciation of the characters' names – *Captain Gallant*, *Sned*, *Bork*, *Cozens*, and *Ms Megabyte*.

CODE BREAKER



Developing Specific Skills

Word building – *ew* words – *crew, few, new*

Prefixes used to create opposites – *appear / disappear*

See the BLM.

TEXT USER



Ask the students – *Do you ever have dreams like Guy does? Are you a brave adventurer in your dreams? Share your dream stories with your partner.*

See the BLM.

MEANING MAKER



Ask the students – *What do the words gallant, cozen, and megabyte mean? Check the dictionary. Do you think these are suitable names for the characters? What type of creatures are Sned and Bork? What are they in real life?*

TEXT CRITIC



Discuss with the students the idea that this is an imaginative story. It could not happen in real life. Ask the students – *How do we know that the adventures of Captain Gallant are dreams? What parts of the story are unrealistic? Do you think the story is exciting? Explain your answer.*

26c Captain Gallant

Name _____

Prefixes

Some words are formed using prefixes, such as –

dis- un- mis- im-

These prefixes can make a word into its opposite meaning, for example –

appear – disappear
tidy – untidy

Use prefixes to change these words into their opposite. Then, write all the words into sentences. The first one has been done for you.

honest – dishonest

kind _____

polite _____

approve _____

behave _____

26c Captain Gallant

Name _____

In the story *Captain Gallant* the crew goes on an adventure to Mars. Mars is one of the planets in our solar system. Use an encyclopedia, books, or the Internet to find out the answers to the following questions –

1. What are the planets in our solar system?

2. What is the climate like on Mars?

3. Have humans ever landed on Mars?

4. When did humans first land on Earth's moon?

5. Which other planets in our solar system have moons?

6. Do you think humans should travel through space to other planets? Explain your answer on another sheet of paper.

26c Captain Gallant

Name _____

The story of *Captain Gallant* is about Guy's dreams. Make up your own dream story. It can be about a dream you have had before or one that you imagine. Remember to include the following things in your story –

- A description of the setting – where the story happens
- Characters' names – think of unusual names or names that suit the story
- An adventure or problem – make something exciting happen to the characters
- A solution to the problem – perhaps the hero will save the other characters
- A happy ending

Illustrate your story and share it with the class.