NSWCCC Hockey Championship Rules 2013

Eligibility: The Championships are played in the Under 16 and Open age groups. No player in the Under 16 age group can be turning 17 or older during 2013. All players must be enrolled in / attending the Catholic school he/she is playing for (except where an amalgamated team has been declared – such a team has each result recorded as a 0-3 loss). Boys are only eligible to play in boys’ teams; girls are only eligible to play in girls’ teams.

Rules: The rules to be applied in all games shall be the “FIH Rules of Hockey Effective from 1 January 2013” – except where they may be in conflict with the Championship Rules. Please note that the current FIH Rules include the scoring of ‘own goals’ and being able to lift the ball using a flick or scoop directly from a free hit, but do not provide for a 2-minute suspension for a green card or a defender breaking on a penalty corner to be sent to half-way.

Each team must play with a goalkeeper at all times. No ‘tomahawk’ shots at goal are allowed in any ‘B’ division competitions (but are they are allowed in ‘A’ division competitions or competitions with only one division). Umpires are to monitor temporary suspensions (for a yellow card) and invite suspended players to return to the field at the completion of their suspension. When playing on the artificial surfaces players who are temporarily suspended should serve their suspension in the control room.

Duration of Matches: All games will consist of two 25 minute halves with a 5 minute half time break. Pool games and semi-finals will be centrally timed, while finals will be individually timed. No additional time will be allowed for any injuries except where deemed necessary by the Carnival Coordinator. Penalty strokes and penalty corners awarded prior to the conclusion of each half will be played out as normal.

Player Safety: Team coaches/managers must enforce the following in their team:
- all field players must wear shin pads and mouth guards;
- hard peaked caps/hats are not to be worn; and
- goalkeepers must wear all appropriate protective equipment.

Red Cards: Unless otherwise determined to be appropriate by the Carnival Coordinator – any player who receives a red card will be automatically suspended from his/her next game, and any player who receives a second red card will not be permitted to take any further part in the Championships. Umpires are to record the name of any player who receives a red card on the scorecard.

Umpires: An umpiring draw will be distributed. Each team is to supply a competent umpire for their umpiring duties indicated on the draw.

Pool Games: Points for pool games shall be awarded as follows – three (3) points for a win, one (1) point for a draw, zero (0) points for a loss.

Forfeits: A win by forfeit may be claimed if less than seven (7) players of the opposing team have taken the field by ten (10) minutes after the starting time. A team winning by forfeit shall be awarded a win by three (3) goals to nil (0).

Results: It is the responsibility of the team captain to confirm the result by signing the game card before it is collected.

Determining Positions After Pool Games: At the conclusion of the pool matches the positions will be determined by points awarded. If two or more teams are equal on points their positions will be determined by goal difference (goals scored minus goals conceded), if goal difference is the same positions will be determined by goals scored and if goals scored are equal positions will be determined by a penalty stroke competition.
**Semi-Finals:** Where a division comprises two pools semi-finals will be played as follows: 1st in Pool A v 2nd in Pool B and 1st in Pool B v 2nd in Pool A. Should scores be equal at full-time the team that finished first in their pool shall be the winner and progress to the final.

**Finals:** Where a division comprises two pools the final will be played between the winners of the semi-finals. Where a division comprises one pool the final will be played between 1st and 2nd. Should scores be equal at full-time then five (5) minutes each way (no half-time) sudden death ("golden goal") extra time will be played. If there is no score in extra time a penalty stroke competition will determine the winner.

**Penalty Stroke Competition Regulations:**

1. The umpires shall choose the goal to be used and they shall toss a coin with the captains to decide which team shall take the first penalty stroke.

2. Five players from each of the two teams, chosen by their respective team manager, coach and/or captain (excluding any player who is serving a suspension resulting from a red card in a previous game or who has received a red card in the current game), shall take a penalty stroke alternately against one and the same goalkeeper of the other team (unless the latter has been incapacitated and replaced) making a total of ten penalty strokes, five for each team. The team having been awarded the highest number of goals shall be the winner and the competition will cease if a winner has been established.

3. In the event of an equal number of goals having been awarded to each team, another series of penalty strokes shall be started with the same players, subject to incapacitated defending goalkeeper(s) being replaced, and shall feature "sudden death", which will mean that the winner shall be the first team to have been awarded more goals than the opposing team after an equal number of strokes (no minimum) have been taken by each team. If necessary, this "sudden death" series may exceed 10 penalty strokes. The sequence of stroke takers does not need to be the same as in the previous series, but all five stroke takers shall take a stroke before any of them is eligible to take a further stroke. The team whose player has taken the first penalty stroke of the first series shall not take the first penalty stroke of the "sudden death" series.

4. If during the penalty stroke competition a player (either a stroke taker or a goalkeeper) is suspended, then that player shall take no further part in that penalty stroke competition and, unless a goalkeeper, cannot be substituted. If a stroke taker, any stroke the player should have been entitled to take will be counted as no goal. If a goalkeeper, the replacement may only be from one of the nominated stroke takers. The player replacing the goalkeeper may continue to take penalty strokes but, when required to defend penalty strokes must wear full goalkeeping equipment.

5. From each team one team official, a goalkeeper and the five stroke takers only may enter the pitch during the penalty stroke competition. All these persons will remain outside the 23 metre area unless a player is directed by an umpire to take or defend a penalty stroke.