

THE TIME MACHINE

A Journey Through Time

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This is the story of someone with a dream. That dream,...to be able to travel where no person has ever traveled before.....through TIME! Our 'MAD' professor, to fulfill his dream, endeavours to obtain sponsorship for his 'little' project from a host of local businesses. He invites representatives from each of these firms to be a part of his inaugural trip aboard 'The Time Machine'.

Our story unfolds in the professor's makeshift laboratory in the cellar of his little home. He can be heard lauding the praises of his new invention to his skeptical guests.

So, sit back, relax, and let your mind be guided through centuries past, then back to the present, and then ever onward into the untapped realms of the future.

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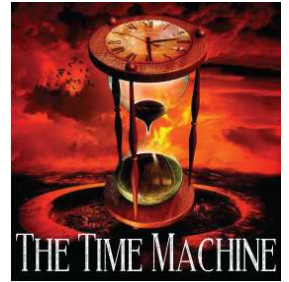
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THE TIME MACHINE

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Running Sheet (1)

ACT ONE

Scene 1: The Time Machine

The Professor explains his latest invention to the group of Time Travelers

Song One Journey Through Time

The Time Machine takes off for the Age of the Dinosaurs

ACT TWO

Scene 1: The Age of Dinosaurs

The Time Travelers encounter two dinosaurs that seem surprisingly ahead of their time.

Song Two Here Come the Dinosaurs

Scene 2

The Travelers return to the Time Machine. Randall accidentally pulls the 'big lever' without the controls having been set.

ACT THREE

Scene 1: Ancient Rome

The Time Machine lands in Ancient Rome. Caesar is bored and looking for some entertainment when the travelers arrive. Randall offers to lead the group in a 'line dancing' demonstration.

Song Three Hootenanny

Scene 2

Once again Randall starts the machine with no concern for their destination.

Running Sheet (2)

ACT FOUR

Scene 1: Medieval England

Arthur, Guinevere, Merlin and the Knights are bored with their lot, when the travelers arrive. In order to save them from use in Merlin's newest potion, Guinevere suggests that they offer to join Arthur in his favourite activity – playing 'Rockee Around The Tablee'.

Song Four: We Are The Knights

Scene 2

The Time Travelers surreptitiously make their way back to the machine. The Professor says his goodbyes to Guinevere and Randall mistakenly starts up the machine again.

ACT FIVE

Scene 1: Early Australia

The machine has landed in early Australia, during the time of the bushrangers. The Professor is feeling his age and drifts off to sleep. The Kelly gang 'bail up' the travelers.

Song Five: Bail Up!

Scene 2

Joey reluctantly checks in vain for weapons amongst the travelers. Not convinced, Ned enters the machine; he accidentally pushes Randall into the 'big lever' – thus starting up the machine. The Professor awakens to find that Ned Kelly is on board and stuck with them as they travel, once again, to an unknown destination.

Running Sheet (3)

ACT SIX

Scene 1: Canadian Airport Runway

The machine lands on a runway in an airport in Newfoundland. Amelia Earhart, accompanied by her good friend Eleanor Roosevelt, is about to embark upon her solo trans-Atlantic flight. She is annoyed to find that the Time Machine is blocking her take off. She enlists the help of an airport parking inspector to encourage the travelers to move their 'contraption'.

Song Six: Flying Dreams

Scene 2

Amelia ponders the meaning of the Professor's warning about one of her future flights.

ACT SEVEN

Scene 1: 1950's Prom Night

The machine lands in the 50's amongst rock'n'roll fever. The Travelers encounter one of the Professor's idols – the one and only Elvis Presley.

Song Seven: You Can Rock'n'Roll

ACT EIGHT

Scene 1: The Moon

The Travelers 'land' on the moon and notice the Apollo 11 Space Module. Wendy is besotted by the Professor and his eccentricity. She wonders if he feels the same.

Song Eight Over The Moon

Wendy is rudely awoken from her dreams by Randall. She then, encounters 'The Man In The Moon', who encourages her not to lose sight of the magic of ideas and imaginings.

Song Nine: You've Got a Friend

Running Sheet (4)

ACT EIGHT cont'd

Scene 2

As Neil Armstrong is about to take his first steps, Ned tries to 'bail him up'. However, the travelers convince him otherwise and he returns to the Time Machine.

ACT NINE

Scene 1: Back to the Future – The Underground

The Time Travelers are under the mistaken impression that they have returned home, until they hear strange 'beeping' and various other mobile phone noises. Randall has mistakenly gone forward a century. Two strange futuristic creatures emerge and cover them with netting.

Song Ten Take These Chains

Scene 2

The Professor tries to talk to the two creatures, who can only converse using 'textspeak'. They allow the travelers to return to their own time and try and rectify the environmental damage which has lead to the devastation of the earth.


ACT TEN

Scene 1: The Time Machine

The Travelers are on their way home. Randall organizes for Ned to be 'dropped off' back in his own time – however as King Arthur is heard in the background, this appears to have been as successful as his other destination attempts! The Professor sets the dials this time and finally the travelers arrive home. The Professor decides to his sights on environmental research rather than time travel

Song Eleven The Time Machine

FINIS

Note:  Symbol denotes sound effect or soundtrack provided as CD or MP3

CAST (1)

THE TIME TRAVELERS

THE PROFESSOR

Brilliant, but slightly mad, scientist (aka 'Doc' in 'Back to the Future')

RANDALL ASHCROFT

A Corporate Representative.

Randall is a 'can do' kind of guy. Unfortunately his self confidence is as odds with his knowledge of time travel. He tends to panic ahead of time and his clumsiness causes all sorts of problems

SANDY PAIGE

A Corporate Representative.

Sensible and generally maintains a cool head throughout.

WENDY BILLARTON

A Corporate Representative.

She is rather anxious at times (often with good reason). Wendy is rather more idealistic than Sandy

THE DINOSAURS

TYRONE

The ultra cool Tyrannosaurus Rex

STEGGY

As above, but a Stegosaurus of few words.

ANCIENT ROME

JULIUS CAESAR

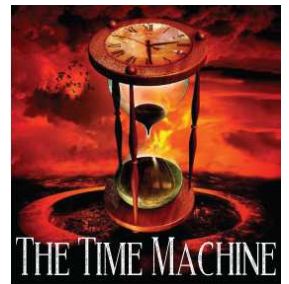
The typical high-handed emperor.

CLEOPATRA

The 'right hand' person to Julius, but a little more perceptive and compassionate.

GUARD (BRIAN)

He has a penchant for country and western music – like his emperor. He has become rather fed up with the authoritarian nature of Caesar.



CAST (2)

MEDIEVAL ENGLAND

KING ARTHUR

He is King of England – but easily bored and petulant when the fighting action wanes. He looks to his knights for entertainment.

LADY GUINIVERE

A Queen - well aware of her charming manner and its effect on others.

MERLIN

The famous sorcerer, always on the look out for contributors to his potions.

SIR GWAIN

One of the knights – he has become impatient with the King and his self-indulgent ways.

SIR LANCELOT

One of the knights – he is rather eager for a spot of jousting.

EARLY AUSTRALIA

NED KELLY

The typical outlaw – ‘gung – ho’ and always expecting a conflict, even in the most unlikely situations.

DAN KELLY

Ned's brother – simply does what Ned tells him to do.

JOEY BYRNE

Another member of the Kelly Gang. He is becoming tired of being asked to perform the more menial tasks.

CANADA 1932

AMELIA EARHART

The famous American aviator. She is about to embark upon the first solo flight by a female pilot across the Atlantic Ocean.

ELEANOR ROOSEVELT

The wife of soon to be President Franklin D. Roosevelt. At this time she was the First Lady of New York

PARKING INSPECTOR

A Canadian parking inspector working for the Newfoundland Airport.

CAST (3)

1950's PROM NIGHT

ELVIS

This is a cameo role. Elvis is featured as the star of this Prom Night.

ON THE MOON

THE MAN IN THE MOON

Is he a figment of Wendy's imagination or a whimsical showman? He speaks with an artificial French accent.

NEIL ARMSTRONG

The first astronaut to set foot upon the moon. He is understandably annoyed by attempts to ruin his 'moment in time'.

THE FUTURE

TXT

A futuristic character who converses by texting on a mobile phone

MSN

A futuristic character who acts as the 'screen' for TXT, by holding up cards displaying the messages or pointing to the backdrop screen.

THE TIME MACHINE

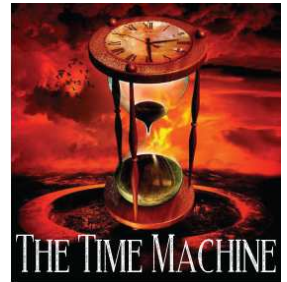
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SCRIPT

ACT ONE

Scene 1

Set: The Professor's Laboratory



The Professor is explaining the details of his latest invention, The Time Machine. It is positioned stage-left. The time travelers are poring over its workings.

Professor: Well, ladies and gentlemen, as you can see this is my latest technological breakthrough. With this machine I am able to travel the vast expanses of the world from way back into the past, right through to the future and if there be Beyond! Haaaaaaa ha ha haaaaaaa!

The Professor is prone to slipping into these mad bursts of maniacal laughter, which he continually corrects, so as not to alarm or worry his guests.

Sandy: Professor, what do you think are the advantages of a machine that can travel through time?

Professor: My dear Ms. Paige, a person of your professional standing should be able to recognize at once the advantages of being able to travel the vast expanses of time. Perhaps one can learn and discover things that may, in turn, aid the world in its struggle for survival and freedom in this day and age.

Randall: So, what you are proposing with this latest invention of yours is that we shall all be able to travel back and forwards in time as we wish?

Professor: No!What I am saying, is that with this 'Time Machine', we shall all be able to travel back and forwards in time as we wish.

Sandy: You mean?

Professor: Yes! Haaaaaaa ha ha haaaaaaa!

ACT ONE cont'd

Mad laughter from the professor as the conversation becomes a 'little' nonsensical.

Wendy: Are you sure that we will be able to get back, professor?

Professor: Oh, my dear Wendy. Is there any real guarantee in life?
(the Professor drifts off in to one of his daydreams)
Are we ever really sure of tomorrow?
Does yesterday depend upon today?
Is yesterday tomorrow's today?
In fact I feel a song coming on.

As the music starts up, the Professor motions his new-found friends to take their seats in The Time Machine.

SONG ONE Journey Through Time

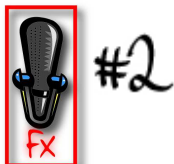
Professor: Everyone get ready for the ride of their life!
Countdown has begun!
Secure the cabins! *(becoming increasingly agitated)*
Raise the mains'!!
Batten down the hatches!
All aboard!
(Shouting in a 'train-station' nasally voice)
Next Time Machine due to leave Station 11 at 0900 hours!

As the Professor loses touch with reality, the other passengers become somewhat apprehensive. They close their eyes and start to hold hands in an attempt to stave off their fear. The Professor continues his vague mumblings and fiddles with dials, buttons, levers etc. Finally he pulls the lever labeled 'Very Big Lever'.

It moves slowly downward, the machine starts to vibrate and make all sorts of groanings and moanings. Our Time Travellers 'vibrate' in their seats.

Professor: The Machine will now take off for
Haaaaaaa ha ha haaaaaaa!
'The Age of the Dinosaurs'!
Back to When Time Began!!!!

The Machine takes off.



REPRISE

Journey Through Time