



MATCH CONDITIONS U12-U16.5

2020

Phase	U12	U13	U14	U15	U16.5
Players on ground	18 a side				
Max. Game Day Squad	22				
Oval Size	Full Size				
Match Length	4 x 15min	4 x 18min		4 x 20min	
Breaks	1st and 3rd Quarter 5 minutes Half time 5 minutes	1 st and 3 rd Quarters 5 minutes Half time 8 minutes		1 st and 3 rd Quarters 5 minutes Half time 10 minutes	
Competition Details	Scores, ladders & finals permitted				
The Ball	Leather Size 3	Leather Size 4			Full size Leather
Coaching Position	Sideline				
Out of Bounds	Last Possession (Kick or Handball) Out of Bounds As per Rule 15.6 of the Laws of the Game				
Contact	Tackling permitted as per Laws of Australian football				
Stealing, Smothering, Shepherding, Barging	Permitted as per Laws of Australian Football				
Bounces	Unlimited				
Marking	A mark is awarded when a player catches the ball directly from another players' kick that has travelled at least 15m				
Kick off the ground	Permitted				
Penalties	25m penalty applied at umpire's discretion Players can be ordered off at the umpire's discretion				